



Mobile Developer, Android (Internship)

Location: Old Street, London
Position: Part-time internship

UrbanThings have a unique opportunity for a mobile developer to work with our popular public transport apps, powering millions of journeys each week.

This is an opportunity to gain valuable experience on the inside of a small company that we're filling with incredible people. We have a global brand, successful products and, as one of the **#smallbiz100** we're certainly going places.

You'll assist the lead Android developer in implementing new features, maintaining the existing code base, including tracking and testing bugs, and to help extend our continuous integration set up supporting our suite of apps.

You've experience with software development, ideally as part of your current academic course. You may have dabbled in Android development; you might even have written your own apps, perhaps even published something on the Google Play Store.

This is an exciting role combining hands-on experience and mentorship with bleeding-edge technology; you **will** be pestered to try out our latest phone or smartwatch app. We have sofas, music, regular free lunches and beers in the fridge but – above all – we have a place where we love building amazing, inspirational things. Come and join us!

Essential Skills

Demonstrable Java & OOP experience - you don't need to be expert level, but you understand and can explain language and OOP fundamentals.
Self-driven, problem-solving attitude.
Strong communication skills.

Note: Android development experience is highly desirable, but not essential for the right candidate who possesses strong Java experience.

Desirable Skills

Android development experience
Espresso UI testing
Strong interest in mobile UX/UI, with an eye for good design.
RESTful web services
Jira / Git

To apply, drop us an email at jobs@urbanthings.co and let us know a bit more about yourself - we'll get back to you with further details.